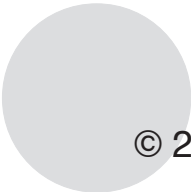




The Girl who used to be Delight

piano and computer

Stefan Klaverdal



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commissioned by Rikskonserter
dedicated to Johan Hugosson and Delirium

first performed by Johan Hugosson
april 2007 in Lund

About the piece

When speaking about inspiration for this piece I have to mention Neil Gaiman, since I base it at least partially on his books in the series The Sandman. It is in a way difficult to describe what they are about, since the books contain a multitude of stories and lives, but the essence is about the seven endless, immortal personal manifestations of various aspects of human life.

When reading I became very touched by the character "Delirium", she is a girl, old as humanity, but youngest of the endless. She started her life as Delight, but somehow stopped being that and became instead Delirium, a disshelved girl with mismatched eyes, clothes in rags, and hair that shifts colour by the minute.

Delirium is often very interested in unexpected things, although she gets easily distracted and becomes interested in something else. In the now, however, she can be extremely dedicated to what interests her at the moment.

This piece is dedicated to her, and to her strange skill to be totally focused on one thing, yet moving to something else at the same time.

About the computer part and notation

The computer part is conceived to be played by an active musician, which means that this piece is in fact a type of duo. In order to play the piece one needs

A 4.1 surround loudspeaker system, two in front, two in rear and one subwoofer.

A computer running Max/MSP ver. 4.3 or later.

The patch for the piece, available from the composer. It is only tested on Apple computers.

Preferrably a midi controller, like JLCoopers CS-32 or equivalent.

Two microphones to pick up sound from the piano.

The computer part is largely free and somewhat improvised. The player follows notes in the score, and correspondingly uses the controller to raise or lower the volume, change the pitch etc.

There is also a pre-programmed version of the piece, more static.

In the piece there are some special notation and instructions. These are explained on the following pages.

Rules for notation

In this piece, there are three different layers of the usage of rhythms:

"In tempo" - normally notated music, following normal rules.

"Quasi tempo" - normally notated music with dotted barlines, plays rubato.

"Unmeasured" - rhythmically free. Play freely (rubato). Is supposed to be played rhythmically free and independent of any puls and other parts.

Special signs and symbols in unmeasured parts

● = *short note*

◐ = *long note*

♪ = *very short note, or ornament*

， = *phrase ending or very short rest*

⤿ = *rest (if not placed above a note, then it is a normal fermata)*

The Girl who used to be Delight

Tempus Frangit

Stefan Klaverdal

Violent but restrained

in tempo ♩ = ca 80

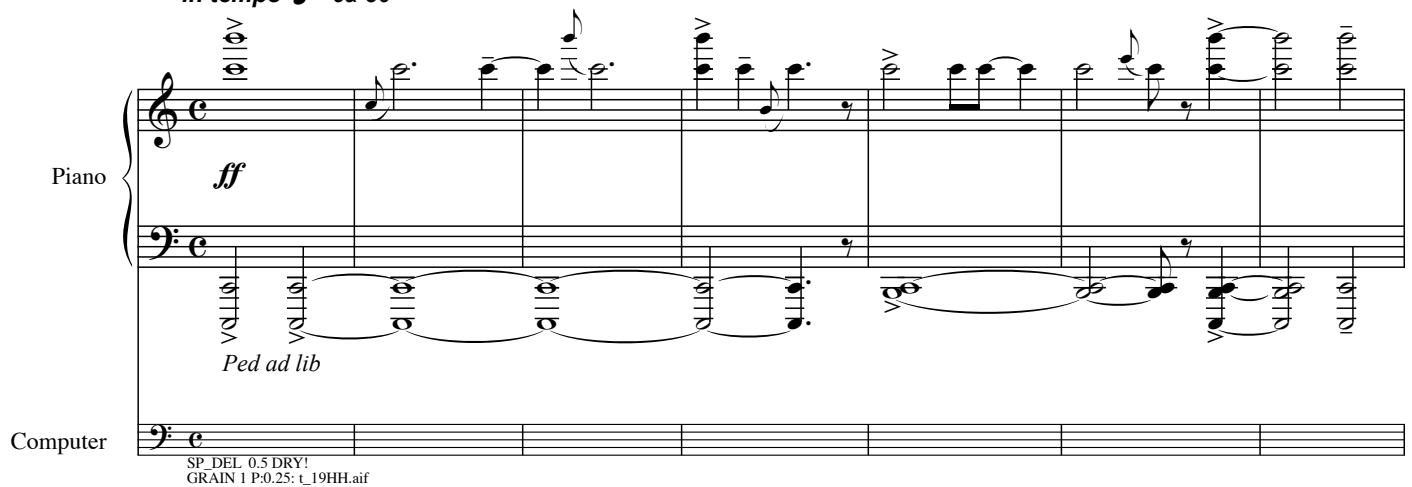
Piano

ff

Ped ad lib

Computer

SP_DEL 0.5 DRY!
GRAIN 1 P:0.25; t_19HH.aif



8

C.



15

C.



21

SP_DEL FADE OUT

NOTE FADE IN

C.

a (55Hz)

25

Sadly

ALLDEL FADE IN

C.

28

GRAIN 1: FADE OUT

C.

31

C.

34

ALLDEL EQ-SWEEP low-high

C.

GRAIN 1 P: 1.0

37

C.

40

C.

GRAIN 1 FADE IN

43

poco a poco trill

6

6

non legato

ALLDEL EQ HIGH

C.

NOTE FADE OUT

46 Vexed

46 Vexed

f *sim.*

C.

49

C.

52

C.

55

C.

58

fff

GRAIN 2 t_58_cresc.aif

C.

Tormented

61

fff *sempre*

GRAIN 1 OFF
GRAIN 2 OFF

ALLDEL SEND OFF (LV)

C.

Tranquil

67

quasi tempo (rubato) (♩ = ca 80)

mf *f*

GRAIN 1 t_77.aif FADE IN

C.

With serene calm

*in tempo*8^{va}

73

mp *p*

PAN F->R

C.

79 *8va*

C.

GRAIN 1 FADE OUT

83 *8va*

C.

87 *8va*

sim. Ped. ad lib

C.

90 *mp*

C.

SP_DEL 0.5 through ALLDEL LOWPASS FADE IN

94

C.

98

C.

ALLDEL FADE OUT

103

C.

PLAYBACK t_106edit.aif

110

C.

GRAIN 1 t_110.aif S: 1.0, RND 0

114 *With passion*
cresc. poco a poco
p
Reo
Ped ad lib
C. *GRAIN 1 RND increase to 640, S->0.1*
F->R

119
C.

123 *f*
GRAIN 1 GLISS DOWN
C.

126
GRAIN 1 P:0.25
C.

129

C.

132

C.

135

C.

thru REV

138

C.

141

C.

144

Violent and raging

p *ff*

C.

GRAIN 2 t_144drloop.aif

GRAIN 1 GLISS UP

147

C.

151

C.

155 *non rit!* **fff** *subito pp* *Ped ad lib* *Very calm, but intense quasi tempo (rubato) ♩ = ca 50*

ALLDEL REAR HIGHPASS

GRAIN 1 OFF
GRAIN 2 OFF
SENDS OFF

160

166

172

F<->R

NOTE: Eb ON

179

186

193

198

On the edge
in tempo ♩ = ca 80

202

p
una corda
PLAYBACK t_203edit.aif
C. SP_DEL SEND OFF! LV

206

(p)
mf
(p)
C.

211

cresc. poco a poco
C.

216

mf
p
p
C.

221

C.

226

(*p*)
(una corda)

ALLDEL REAR ONLY!

C.

230

p a p tres corda

C.

233

Trembling
ff
cresc.
tres corda

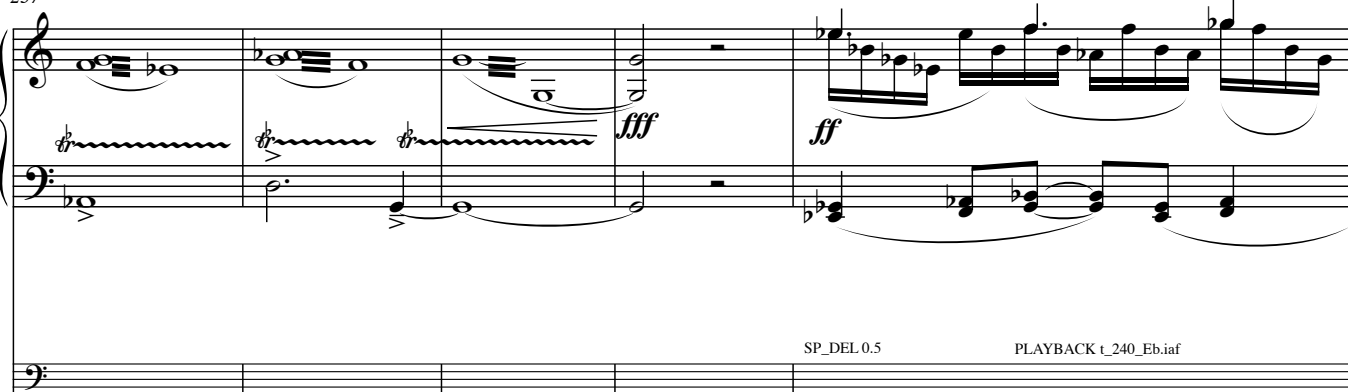
ALLDEL FRONT ONLY subito!

C.

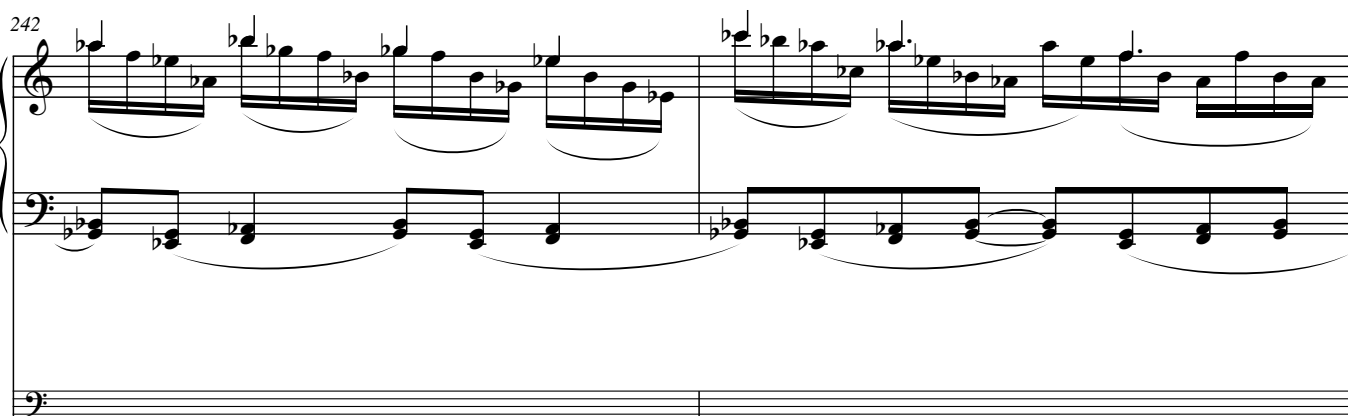
Intoxicated, swirling

♩ = ca 100

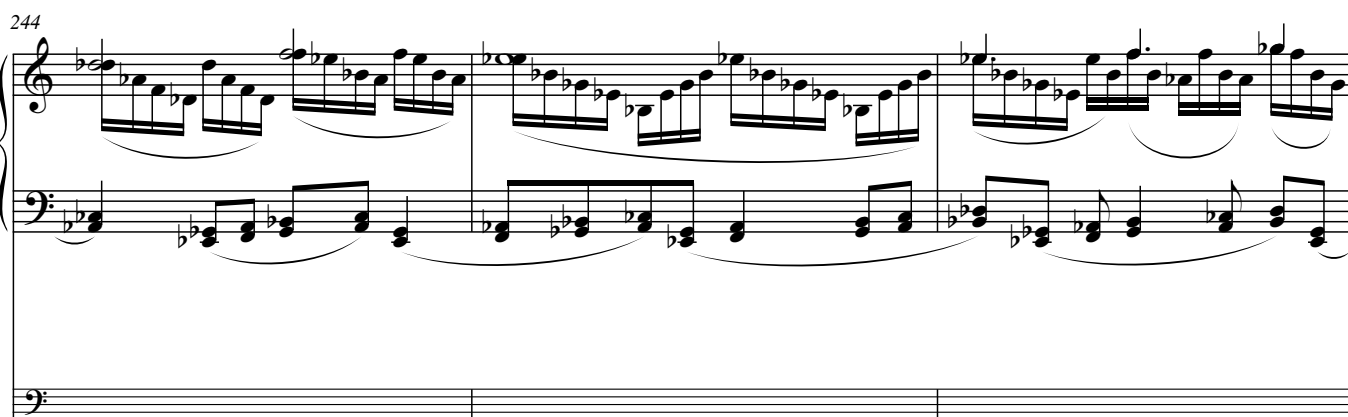
237

C. 

242

C. 

244

C. 

247

C. 

250

PLAYBACK t_249_Faif ALLDEL EQ SWEEP HIGH to LOW

C.

253

ALLDEL LOW

C.

256

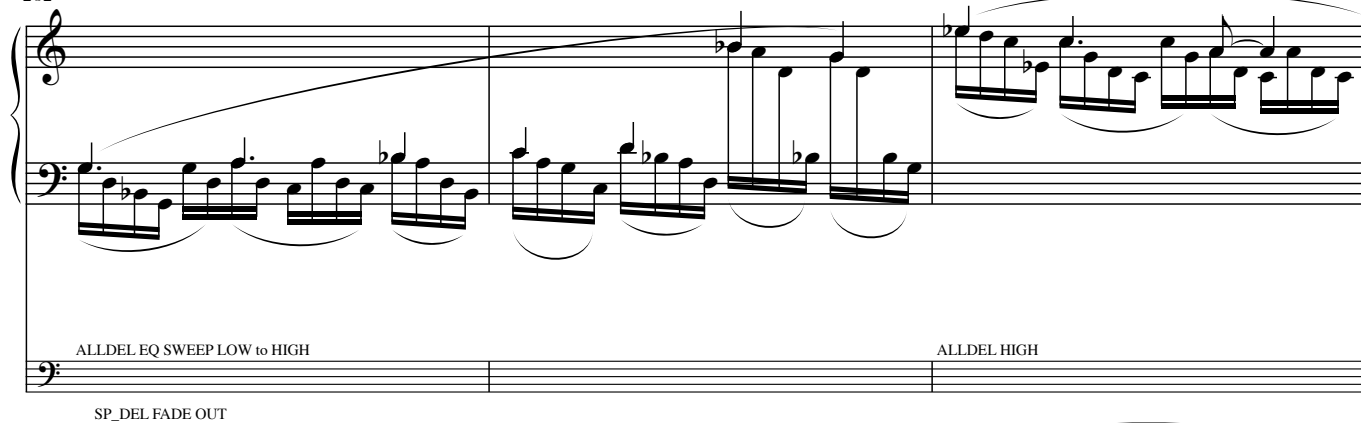
ff cresc. poco a poco

C.

259

C.

262

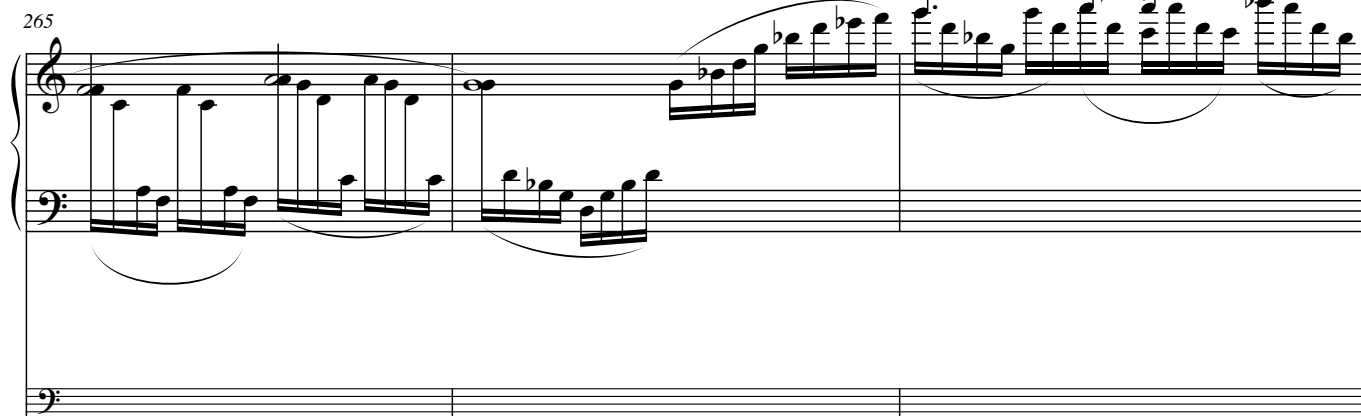
C. 

ALLDEL EQ SWEEP LOW to HIGH

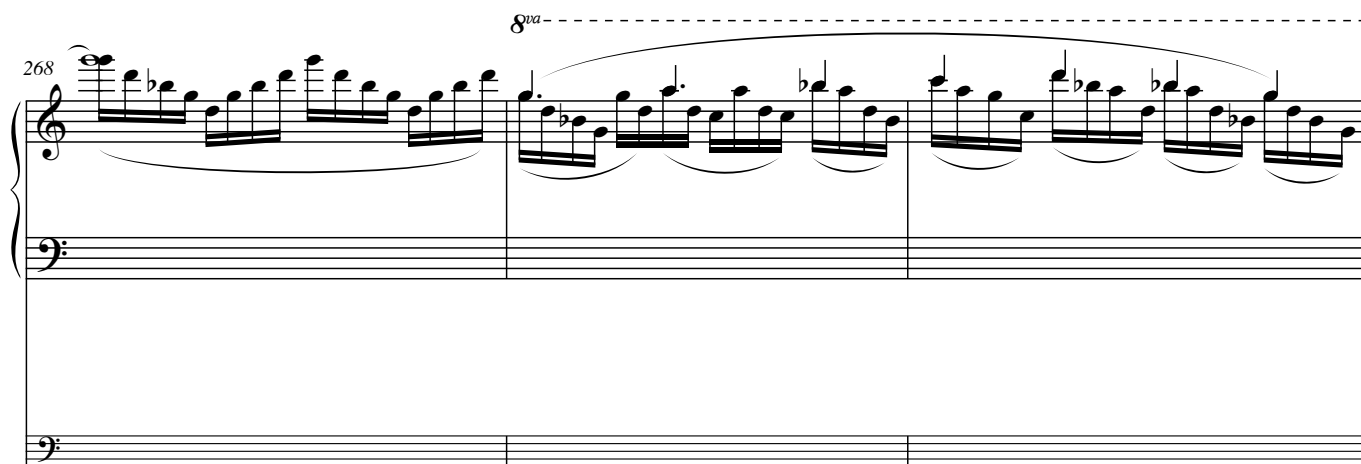
ALLDEL HIGH

SP_DEL FADE OUT

265

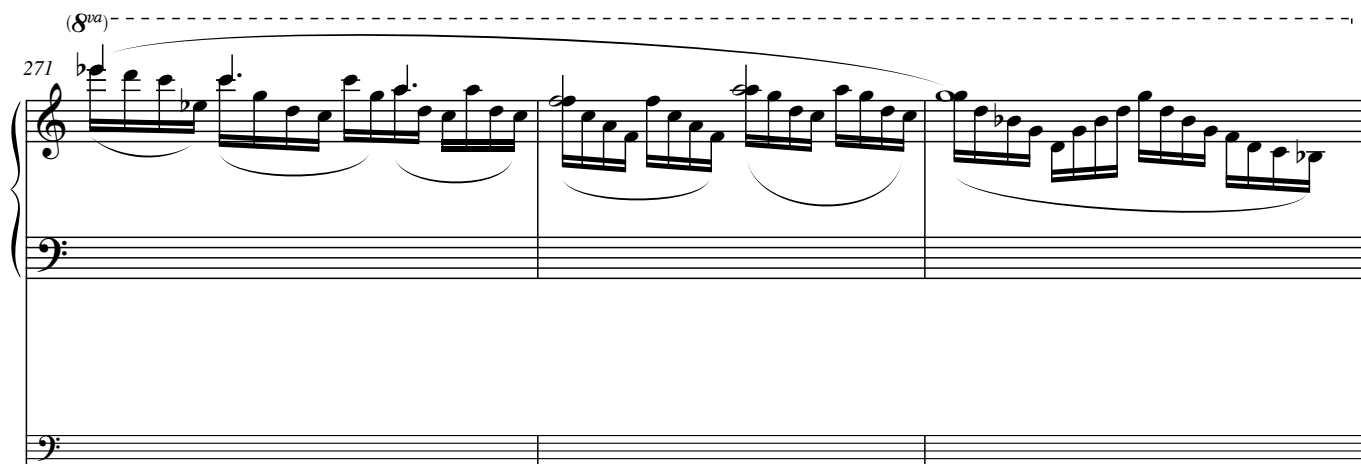
C. 

268

C. 

8va

271

C. 

(8va)

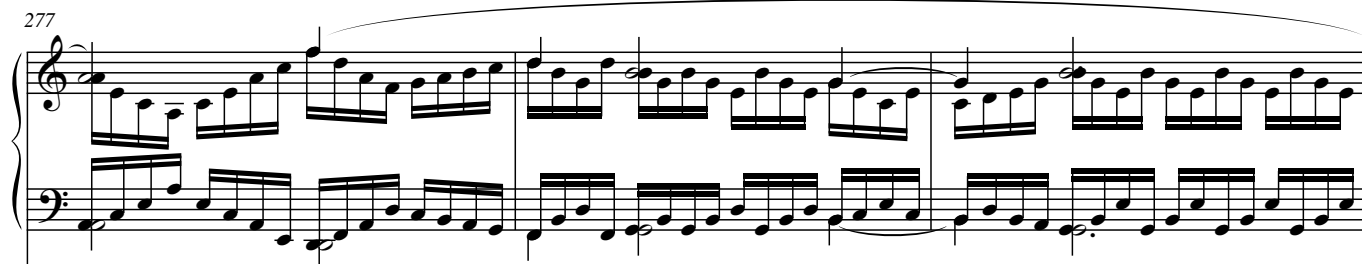
274



PLAYBACK slutet.aif

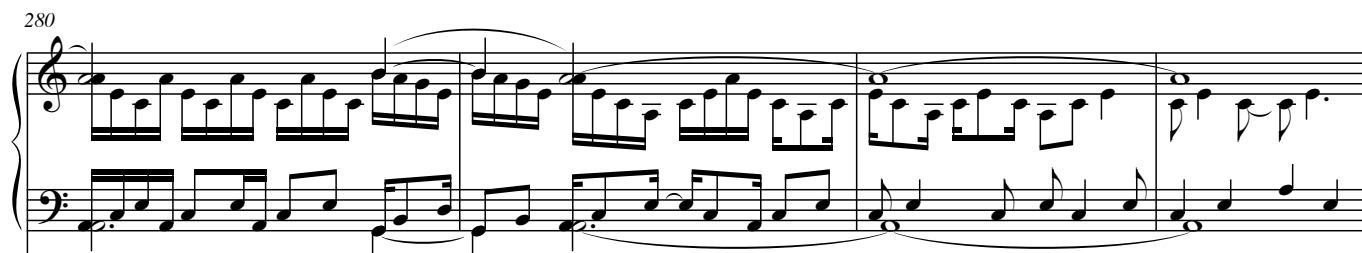
C.

277



C.

280



C.

284



C.

Very soft and gentle

unmeasured

287 *(slow)*

ppp

Ped.
una corda

C.

ALLDEL F<->R ad lib long!

293

C.

301

C.